

Major Interest Game

Welcome to the Major Interests game! This is a game designed to help you match your interests and skills with Chapman majors. It can help you begin thinking about how your personality will fit in with specific majors.

This exercise is based on Dr. John Holland's theory that people and work environments can be loosely classified into six different groups. While you may have some interests in and similarities to several of the six groups, you may be attracted primarily to two or three of the areas. These two or three letters represent your Holland Code.

Imagine walking into a party where the six groups of people described are already interacting. Read the descriptions of each of the groups, and write down the group you would be drawn to first, then your second choice, and finally, your third choice. Then based on your Holland Code, write down 5-6 majors that you would like to learn more about (Chapman majors are listed on the back).

Realistic

- People who have athletic or mechanical ability
- People who prefer to work with objects, tools, machines, plants or animals
- People who prefer to be outdoors

Investigative

- People who like to observe, learn and investigate
- People who like to analyze, evaluate, or solve problems
- People who prefer to work independently

Artistic

- People who have artistic, innovating, or intuitional abilities
- People who like to work in unstructured situations
- People who like to use their imaginations

Social

- People who like to work with people
- People who like to inform, enlighten, help, train, develop or cure people
- People who are skilled with words

Enterprising

- People who like to work with people
- People who like influencing, persuading or performing
- People who like leading or managing for organizational goals or economic gain

Conventional

- People who like to work with data
- People who have clerical or numerical ability
- People who carry things out in detail, following through on others' instructions

First Choice: _____

Possible Majors:

Second Choice: _____

Possible Majors:

Third Choice: _____

Possible Majors:

Chapman Realistic Majors

Chapman Investigative Majors

Biological Sciences (IAR)

Chemistry (IRE)

Computer Info Systems (IRE)

Computer Science (ICS)

Economics (ISE)

Environmental Science and Policy (IER)

Mathematics (IRE)

Physics (IRE)

Psychology (ISE)

Sociology (IER)

Chapman Artistic Majors

Art (ASE)

Creative Writing (ASE)

Dance (AER)

Dance Performance (AER)

Digital Arts (AER)

English (ASE)

Film Production (AIR)

Film Studies (ASE)

French (AIE)

Graphic Design (AES)

Music (AES)

Philosophy (AIE)

PR & Advertising (AES)

Screen Acting (AES)

Screenwriting (ASE)

Spanish (AIE)

TV & Broadcast Journalism (AES)

Theatre (AES)

Theatre Performance (AES)

Chapman Social Majors

Athletic Training (SRI)

Communication Studies (SAE)

Health Sciences (SIE)

History (SAE)

Integrated Educational Studies (SEA)

Peace Studies (SEA)

Religious Studies (SAE)

Chapman Enterprising Majors

Art History (ERS)

Business Administration (ESC)

Creative Producing (EAS)

Political Science (ESI)

Chapman Conventional Majors

Accounting (CEI)