

# Minor in Graphic Design

Student Name:	ID Number:
Chapman E-mail:	
Graphic Design Faculty Advisor:	

#### **AGREED COURSE LIST**

Requirements (12 credits)			Selected Electives (12 credits)
GD 102	Research Methods for Designers	3	
GD 103	Visualization - Perspective & Rendering	3	
GD 200	Introduction to Graphic Design	3	
GD 201	Typography	3	
Electiv	es (12 credits–9 upper division)		
ART 122	Objects and Space	3	
	Drawing and Planning	3	
GD 202	Web and Interaction Design	3	
GD 203		3	
	Objects and Space II	3	
	Graphic Design	3	
	Book Design	3	
	Branding and Advertising Design	3	
	Information Design	3	
	History of Graphic Design	3	
GD 307	Advanced Typography	3	
	Illustration	3	
	Advanced Graphic Design	3	
	Bus. Practices/Pre Internship	3	
GD 402	Adv. Interaction UX/UI & Web Design	3	
GD 406	Motion Design	3	
GD 408	Graphic Design Portfolio	3	
Student S	ignature		Date
Faculty Si	ignature		Date

## Minor in Graphic Design

"Graphic design is complex combinations of words and pictures, numbers and charts, photographs and illustrations that, in order to succeed, demands the clear thinking of a particularly thoughtful individual who can orchestrate these elements so they all add up to something distinctive, or useful, or playful, or surprising, or subversive or somehow memorable."

—Jessica Helfand

A Minor in Graphic Design will supplement majors from business, marketing, advertising and public relations and other fields of transactional practices. The minor in Graphic Design provides the necessary skill set needed in visual communication and the tools to contribute and work with information/marketing campaigns and creative professionals. A graphic design minor will have positional advantage and opportunities including strategic planning, involvement in the creative process and opportunities in interdisciplinary work courses in visual literacy will help the student develop exceptional skills and ability to verbalize creative ideas on a variety of platforms.

Students with a minor in Graphic Design will: Demonstrate ability to create and develop visual form in response to communication problems, have an understanding of tools and technology, understand the creative process, explore visual literacy, develop professional habits and skills that are essential in graphic design and related professions, and acquire the written, verbal and formal vocabulary to communicate effectively.

The graphic design program has two 24-station Macintosh computer labs equipped with scanners, color printers, and plotters. The lab software is updated quarterly and computers are replaced every three years. The graphic design faculty are working professionals as well as experienced design professors. Students meet one-on-one with their professors for advising and mentoring and for committee meetings.

Students must apply for the Minor in Graphic Design by providing eight samples of their art and/ or design work and a one-page written rationale describing the student's interest in a graphic design minor. The Graphic Design faculty will review the application and notify the student of their decision. The Graphic Design Minor is only for students majoring in another discipline at Chapman University. Before enrolling in certain courses, students have to formally be accepted and declare the associated minor to complete required prerequisites and/or get faculty approval. A minimum of 24 credits, at least 9 of which must be upper-division, are required for a minor in graphic design.

Please feel free to contact:

Associate Professor Eric Chimenti chimenti@chapman.edu

Professor Claudine Jaenichen jaeniche@chapman.edu

Assistant Professor Andrew Shalat shalat@chapman.edu

Associate Professor Lia Halloran, Chair halloran@chapman.edu

If you do not have a Graphic Design faculty advisor in your program, please contact the Department of Art office at randazzo@chapman.edu.

#### **Tracking Sheet**

### Minor in Graphic Design

2022-2023

FALL SEMESTER	INTERTERM	SPRING SEMESTER	SUMMER			
100-LEVEL						
GD 102 Research Methods for Designers GD 103 Visualization - Perspective & Rendering		Graphic Design Elective				
200-LEVEL						
GD 200 Intro. Graphic Design* GD 201 Typography*	GD 305 Portfolio Workshop	Graphic Design Elective	GD 308 Sustainable Design (Travel course)			
300-LEVEL						
Graphic Design Elective	GD 305 or 405 Portfolio Workshop	Graphic Design Elective	GD 308 Sustainable Design (Travel course)			
400-LEVEL						
Graphic Design Elective	GD 405 Portfolio Workshop	Graphic Design Elective				

<sup>\*</sup>Required course for the GD Minor.

- Not all courses are offered every semester. Meet with a Graphic Design full-time Faculty Advisor as soon as possible.
- Students interested in a full semester study abroad program, should meet with a Graphic Design full-time Faculty Advisor at the start of freshman year to plan out academic requirements.

## Minor in Graphic Design

2022-2023

#### **Program Opportunities**

Graphic Design Internship OC Portfolio Review Graphic Design Club VTLS lecture series Commpost newsletter Student-organized department exhibitions

Required Courses	(1.	2 credits)					
GD 102	Research Methods for Designers*						
GD 103	Visualization - Rendering & Perspective*						
GD 200	Introduction to Graphic Design*						
GD 201	Typography*						
Four Elective Courses	Four Elective Courses (at least three must be upper-division) (12 credits)						
Please consult with	h your advisor						
Art 122	Objects & Space						
GD 202	Web and Interaction Design						
GD 203	Color						
GD 204	Objects & Space II						
GD 300**	Graphic Design						
GD 301	Book Design						
GD 302	Branding & Ad Design						
GD 303	Information Design						
GD 304	History of Graphic Design						
GD 305	Portfolio Workshop (1 credit each and may be repeated for credit)						
GD 307	Advanced Typography						
GD 329	Interdisciplinary Design Investigations						
GD 311	Disability, Accessibility, and Design						
GD 309	Illustration						
GD 400	Advanced Graphic Design						
GD 401	Business Practices UX/UI Pre-Internship						
GD 402	Advanced Interaction and Web Design						
GD 405	Portfolio Workshop (1 credit each and may be repeated for credit)						
GD 406	Motion Design						
GD 408	Graphic Design Portfolio						
GD 490	Independent Internship						

Total (24 credits)

ONLY 6 CREDITS (TWO CLASSES) MAY DOUBLE COUNT double counts for AI credit double counts for SI credit double counts for VI credit

double counts for GC credit double counts for CC credit